Introduction to Robotics

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Course designed by Olivier Aycard

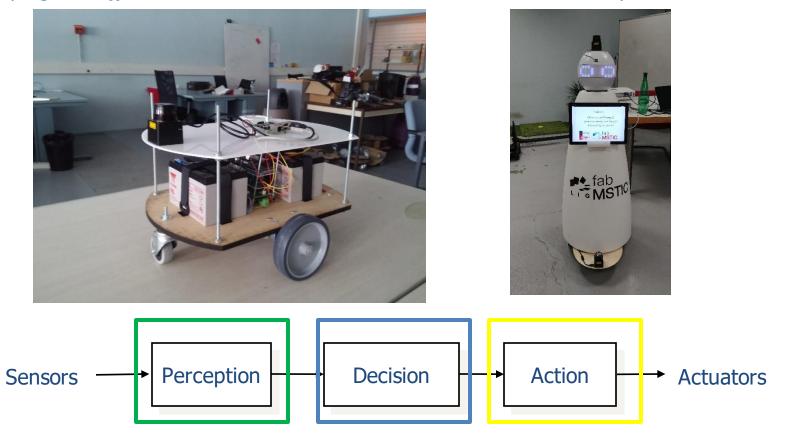
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What is a robot?

Robot = <u>mechatronic system</u> with <u>perception</u>, <u>decision</u> and <u>action skills</u>, capable of carrying out <u>different tasks in the real world</u>, in an autonomous way.



More informations available at:

https://lig-membres.imag.fr/aycard/html/Enseignement/M1/Robotics/index.html

Organization(1/2)

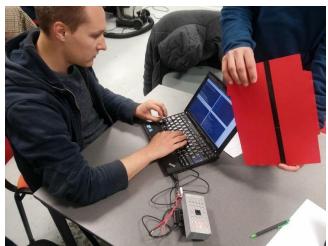
- 11 sessions:
 - 1. 4 sessions to introduce basic concepts (1h30 lecture + 1h30 lab);
 - 2. 2 advanced labs + report;

3. 5 sessions to apply and « get in depth » these basic concepts on a practical

project







- Design, develop and test software(/middleware) for a mobile robot application;
 - Patrol robot, follow me behavior, mobile distributor of coffee
- Customization of projects and robots is possible
- Projects will be done by groups of 4 students MAX
- One pre-configured laptop running ubuntu with ROS, given to each pair of students.

Organization(2/2)

- Advantages
 - No final exam
 - An intermediate report + Defense of project + Demo
 - Focus on implementation and test on real mobile robots: C/C++ or python
 - Learning by doing approach/Active approach
- Drawbacks
 - A complex middleware (ROS) to learn, understand and use
 - A basic prototype to implement and test in 4 weeks
 - An advanced prototype to implement and test in 6 weeks
 - A limited number of mobile robots

Contacts

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